

DAMIÁN MARTÍNEZ

Computer Engineer | Software & App Development

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 <https://damianmartinez.xyz/>

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ABSTRACT

Computer Engineer with experience in software development, artificial intelligence, and object-oriented programming. Skilled in building cross-platform applications, interactive software, and games. Founder of Man Made Software Studio, with several published products for PC and mobile platforms. Teaching experience in structured programming and algorithms.

PROFESSIONAL EXPERIENCE

Lecturer

UNIAT

 Aug 2024 – Present  SLP

Teach and organize courses, including:

- "Structured Programming"
- "Mobile Device Programming"
- "Artificial Intelligence"

Lead Developer

Man Made Software Studio

 Aug 2023 – Present  SLP

Designed and developed cross-platform applications and software (Android iOS & PC). Implemented user interfaces, business logic, and code optimization. Published and maintained applications in production environments. Selected projects:

- "Lengua de Señas Mexicana"
- "Pocket Golf"
- "Evade"

EDUCATION

Bachelor's in Computer Engineering

Universidad Autónoma de San Luis Potosí

 Aug 2014 – Jul 2018

Coursework in Physics, Calculus, Artificial Intelligence, Software Engineering, and Robotics.

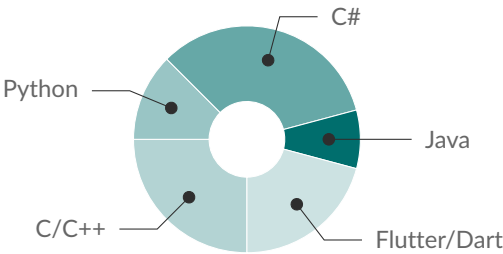
Specialization: Bachelor's in Video Game Programming

University of Advanced Technologies

 Sep 2020 – Jul 2024

Focused on interactive software development, applied AI, simulation, and computer graphics programming.

PROGRAMMING LANGUAGES



SKILLS

- Problem-Solving

Teamwork

Communication Skills

Work under pressure

Ease of learning
- Data structures & Algorithms

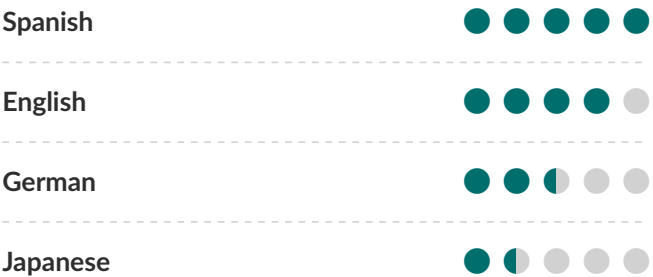
Object-Oriented Programming

Video Game Design & Development

UI/UX Design

Artificial Intelligence

LANGUAGES



CERTIFICATIONS

-  Master in Video Game Programming with Unity & C#
Udemy; Cert. No.: UC-49324C7a-85e2-4bc9-a66c-d19d01326ba8